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Melrose Game Jam challenges game developers to create a video game in a weekend

(Orlando, Florida) On November 15 and 16, the Melrose Center at Orlando Public Library hosts the Melrose Game Jam, a video-game contest that challenges participants to build a video game from start to finish in just one weekend.

Game developers who sign up for the event will brainstorm, conceive and create a game using resources available to them in the library. At 6 p.m. on Thursday, November 14, the Melrose Center will reveal a secret theme for the contest, and starting at 9 a.m. on Friday, November 15, they can get to work creating the game. They'll have access to the Melrose Center's conference room, interactive media wall, workstations, editing bays, motion capture station and VR workstations to create their games. The Melrose Center will stay open for participants until 11 p.m. on Friday and Saturday nights. On Sunday, November 17, developers can return to make final adjustments. Completed games will be presented on Sunday, November 17 from 3-5 p.m., and the public is invited to play the games and vote for their favorites. The top three games will be selected at the end of the day. Winners will receive trophies, bragging rights and the opportunity to enter their games in the Melrose Awards, which offer cash prizes for projects created using Melrose Center resources.

B-roll from a previous Game Jam at the Melrose Center is [available here](#).

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